Software Challenges and Solutions for Ad Hoc Networks

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Outline

- Ad hoc networks
- Software challenges
- How to address (some) challenges
 - Structures (research community)
 - Flexibility (software system design)
- Concluding remarks

Ad hoc networks

- Basic idea: network without "managed"
 infrastructure
 - An idea as old as networks
 - Infrastructure can break

Artist's rendition



Ad hoc networks (2)

- Managed infrastructure has its advantages
 - A Jazz ensemble may get by without a conductor
 - But the audience still has to agree to be quiet.
- Ad hoc networks on the "fringe" of the wire-based (managed) infrastructure

– Co-exist

Artist's view (2)



Some problems

- Design of antennas and air interfaces
- Coordination of devices
- Protocol services
- Charging and fairness
- Security
- Privacy and public safety
- Application properties

Where is there software?

- Design of antennas and air interfaces
 - Software radios
- Coordination of devices
 - Distributed coordination
- Protocol services
 - Routing
- Charging and fairness
- Security
- Privacy and public safety
- Application properties

Ad hoc networks (3)

- Some issues/questions:
 - What are the "nodes"?
 - Capabilities
 - Latencies
 - Programming model
 - Physical constraints
 - Usage patterns
 - Government regulations and user perceptions
 - Launch into established, high-barrier-to-entry markets not a good idea
 - Even a sick 800 pound gorilla not easily moved
 - Plus: if the gorilla got sick, why do you want its cell?
- What applications are *enabled* by ad hoc networks?

Two endpoints

- Sensor nets
 - A hot topic
 - Environmental monitoring more important
- Application in self-organizing environments
 - Information systems as a model for applications
 - Large body of practical experience with heterogeneous environments and networks

Fighting isolationism

- The limitations of the "individual investigator" model make progress on cross-area issues difficult.
 - Combine constraints of multiple layers/areas
- Need to form teams
 - Done on many US institutions
 - Old mode of operation for mission-oriented funding agencies
 - Not usually done in universities in the Humboldt tradition
 - A "chair" covers an area/topic
 - (Virtual) research networks offer an alternative
 - Want to include all players, regardless of location

MICS: Mobile Information and Communication Systems

- A project funded by the Swiss National Science Foundation (SNF)
 - NCCR: National Center of Competence in Research
- NCCR: Swiss incarnation of a US NSF "Engineering Research Center" (ERC)

What is an NCCR?

- Goals (of the Swiss National Science Foundation):
 - "Promotion of scientific excellence in areas of major strategic importance for Switzerland"
 - Re-shaping of the Swiss academic landscape, by getting the institutions to define priorities and to network with one another
- Currently 14 NCCRs
 - life sciences (5)
 - physics (3)
 - information technologies (3)
 - sustainable development and environment (2), social and human sciences (1)

What is an NCCR?

- Project horizon 10 years, funding allocated for 4 years (Nov 2005)
 - Organized as "network of individual projects (IP)"
- MICS budget: CHF 32M (US\$ 20M) over 4 years
 - 50% SNF, 50% matching by home institution
- MICS size: about 30 faculty members and 60-70 PhD students
- MICS operation: officially started on Nov 1st 2001
 - For most groups: now in operation for one year 14

What is an NCCR?

- Goals (of the researchers):
 - Have fun.
 - Engage in good research. Write papers.
 - Pay doctoral students.
 - (some are probably not disclosed)
 - Work with other experts.

MICS

MICS organized into

- Leading house (EPF Lausanne)
 - Director M. Vetterli
 - Administration and accounting
- Management team (committee)
 - Representatives of IPs
 - Director/Deputy Director
- 11 individual projects ("IP")
 - Researchers from various Swiss institutions

NCCR MICS (self) organization

- Mathematics of self-organized communications, P.Thiran (EPFL)
- Information theoretic issues, E. Telatar (EPFL)
- Physical layer and software radio testbed, B. Rimoldi (EPFL)
- Self-organizing networking mechanisms, J.-P. Hubaux (EPFL)
- Self-organized distributed applications in a mobile environment, K. Aberer (EPFL)
- Security and cryptographic issues, S. Vaudenay (EPFL)
- Distributed signal processing and communication, M. Vetterli (EPFL)
- System and software architecture, T. Gross (ETHZ)
- Communicating embedded systems, L. Thiele (ETHZ)
- Terminodes, wireless e-business models and scenario planning, Y. Pigneur (UNIL)
- Wireless sensor networks, C. Enz (CSEM)

Projects are distributed



Working across layers



Other activities

- Protoype systems
 - Sensor networks -- what sensors?
 - Environmental monitoring
 - Intelligent buildings
- Industrial liason program
- Summer intern program for undergraduates
- Community building for women researchers
- Doctoral summer school
 - If you [or your students] are interested ... www.nccr-mics.ch

Cross-layer and cross-cultural collaboration

- Connectivity in large-scale networks
- Mobility and routing
- Adaptive software systems

Connectivity of large-scale networks

- P. Thiran, O. Dousse, EPFL, IP1
- Phase transition phenomenon
 - Below a critical power r_c -> disconnected network
 - Above critical power r_c -> rapidly increasing probability p of connected network



Connectivity of large-scale networks



Self-organized routing based on mobility diffusion

Example due to <u>M. Grossglauser, EPFL</u>

Node mobility both challenge and opportunity:

- Past work has exploited mobility through the channel fluctuation it generates -> diversity
- •Exploit "information carrying capacity" of mobile nodes



EASE: Exponential Age Search

Mobility

- Complicates matters
- Helps in other cases
- Problematic for software world -changing environment/network properties

Aspect-oriented system design

- Key issue in design of a system: Separation of concerns [Dijkstra]
 - Concern --> aspect
- Why?
 - Evolution of system
 - Coherence of design
- How can it be realized?
 - Modularity
 - Components
 - Object-orientation
 - Aspect-oriented programming

Aspect-oriented programming

- "Untangle your code into cross-cutting, loosely coupled aspects" [Xerox AOP motto]
- Important early systems by Xerox PARC and IBM Research Lab
 - Aspect/J
 - Hyper/J
- Based on ideas developed by
 - Karl Lieberherr [NorthEastern]
 - Oscar Nierstrasz [Geneva, now Berne]
 - and many others ...

Aspect oriented programming

- System = application logic + advice(s)
- Advice
 - Code to deal with one issue (aspect)
- Combine advices with application logic
 - Join point: place where an advice can be invoked
 - This process is called *weaving*

Example



Example

```
1 class ExampleAspect extends Aspect {
2 Crosscut doActl = new FunctionalCrosscut() {
3 public void ANYMETHOD(ANY anyThis, REST rst) {
4 // access control code }
5
    { setSpecializer(
      (MethodS.named(".*cancel.*")).AND
6
7
      (MethodS.BEFORE)); }
8 };
9 Crosscut doAccnt = new FunctionalCrosscut() {
10 public void print(ANY anyThis, byte[] b) {
11 // accounting code }
12
     { setSpecializer(
13
       (MethodS.AFTER).AND
14 (ClasseS.extending(Printer.class))); }
15 };
16
```

Aspect-oriented programming

- A number of systems have been designed
- Many variations
 - Use of "base" language
 - Application logic
 - Use of "advice" language
 - Special-purpose language
 - Base language
 - Specification of "join points"
 - Time of weaving

- ...

Mobility requires adaptation

Ad hoc networks create a highly varying computing context:

- neighbors appear and disappear, e.g., in peer
 2 peer settings
- policies (e.g., security rules) change over time or depending on location
- Increased mobility → new locations → new contexts

Adaptation in mobile setting

- Setting: robots that work in an intelligent factory
- Robots move (goods) through the assembly halls H₁, H₂, H₃,

Local (resident) robots modify goods

Adaptation in mobile setting



- Quality problems detected in production hall *H*₂
- *M* enters *H*₂ → it receives a run-time extension *e* from *H*₂
- e adds at run-time, on-the fly, functionality for
 - Monitoring all motor moves, sensor reads, incoming and outgoing messages
 - Records this information in an *H*₂-specific database

Aspect-oriented programming

- AOP provides an approach to modify software
 - Apply this idea to implement adaptation
- "Dynamic AOP"
 - AOP "on the fly"
- Many issues
 - Security
 - Performance
 - Programming model

PROSE - dynamic AOP

- PROSE PROgrammable extenSions for sErvices
- Aspect-oriented programming for mobile systems
 - Base language: Java
- Joint work with <u>A. Popovici</u> and G. Alonso
 - Special thanks to A. Popovici for allowing me to use material from his (upcoming) thesis
Managed networks

- Long-running service application
- Costly to shut down or redeploy
- Issue: How to apply fixes, monitoring
 - site-specific policies at unexpected locations in the code?





Problem and solution space

- Adapt:
 - multiple computing nodes
 - at multiple points in their execution
 - at various points in time (hot fixes) and space (mobility)
- Responsibility of adaptation: in the computing context
- Divide problem in sub-problems
 - infrastructure for adapting individual nodes
 - infrastructure for adapting entire node communities

AOP System architecture



Event-based model

- Simple and general model
- Can be used by multiple AOP engines
- Issue: implementation cost

Execution monitor

- Implementation
 - Jikes RVM, v. 2.0.2
 - Baseline JIT compiler
 - 1600 lines of code added to the VM core
 - Changes affect several JVM modules (Garbage Collector)



Performance -- normal execution (R2)

- Performance penalty: < 10%
- Benchmark: SpecJVM 98



Security

Weaving can be secure AOP operations can be easily made transactional

Other AOP Engines can be built on top of the same Execution Monitor



Ad hoc endpoints

- Individual nodes
 - AOP with PROSE
- "Information systems" applications
 - ... next ...

"Spontaneous containers"





- The networked environment acts like a container
- The applications interact dynamically
- Extensions use dynamic AOP to express adaptations

Spontaneous containers

- Allow new kinds of applications
- Ad hoc and spontaneous networking





WiFi, 4G, and the telcos' debt

- Software solutions offer portablilty
 - Only a few [large] systems are used exclusively for the design tasks
 - Profits and key benefits sometimes elsewhere
 - Internet: NSW (National Software Works) -- email
 - Some systems good for nothing
- High-bandwidth WLANs attractive

People willing to pay

 G4 spectrum looking for a use, telcos looking for a way to recoup outlays

Mobile users create "ad hoc" networks

Challenges

- How to design, implement, test, and evolve adaptive systems
- Nobody (very few ...) an expert on all subareas of ad hoc networks
 - Layers a necessity and a problem
 - How to get (academic) researchers to selforganize
- How do we educate the next generation of researchers
 - If possible, can we maybe also create a few jobs? (or at least preserve a few ones?)

Thanks

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Concluding remarks

- Software crucial if we want to support applications on ad hoc networks
 - ... is that different from other networks?
- New constraints and requirements
 - Software systems are difficult to design and implement
 - Must deal with need to adapt
 - Aspect-oriented system design an interesting model
 - Resource demands and prediction still an issue
- Many good, hard questions remain.

Thank you for your attention.