

No-Go Theorems for Data Privacy

Thomas Studer*¹

¹*Institute of Computer Science, University of Bern, Switzerland*

E-mail: thomas.studer@inf.unibe.ch

**Corresponding author*

ABSTRACT

Controlled query evaluation (CQE) is an approach to guarantee data privacy for database and knowledge base systems. CQE-systems feature a censor function that may distort the answer to a query in order to hide sensitive information. We introduce a high-level formalization of controlled query evaluation and define several desirable properties of CQE-systems. Finally we establish two no-go theorems, which show that certain combinations of these properties cannot be obtained.

Keywords: Impossibility theorem, data privacy, controlled query evaluation, modal logic

1 INTRODUCTION

Controlled query evaluation (CQE) refers to a data privacy mechanism where the database (or knowledge base) is equipped with a censor function. This censor checks for each query whether the answer to the query would reveal sensitive information to a user. If this is the case, then the censor will distort the answer. Essentially, there are two possibilities how an answer may be distorted:

1. the CQE-system may refuse to answer the query (Sicherman et al., 1983)
or
2. the CQE-system may give an incorrect answer, i.e. it lies (Bonatti et al., 1995).

This censor based approach has the advantage that the task of maintaining privacy is separated from the task of keeping the data. This gives more flexibility than an integrated approach (like hiding rows in a database) and guarantees that no information is leaked through otherwise unidentified inference channels. Controlled query evaluation has been applied to a variety of data models and control mechanisms, see, e.g. Refs. Biskup (2000), Biskup and Bonatti (2001, 2004a,b), Biskup and Weibert (2008), Studer and Werner (2014).

No-go theorems are well-known in theoretical physics where they describe particular situations that are not physically possible. Often the term is used for results in quantum mechanics like Bell’s theorem (Bell, 1964), the Kochen–Specker theorem (Kochen and Specker, 1968), or, for a more recent example, the Frauchiger–Renner paradox (Frauchiger and Renner, 2018). Nurgalieva and del Rio (2019) provide a modal logic analysis of the latter paradox. Arrow’s theorem (Arrow, 1950) in social choice theory also is a no-go theorem stating that no voting system can be designed that meets certain given fairness conditions. Pacuit and Yang (2016) present a version of independence logic in which Arrow’s theorem is derivable.

In the present paper we develop a highly abstract model for dynamic query evaluation systems like CQE. We formulate several desirable properties of CQE-systems in our framework and establish two no-go theorems saying that certain combinations of those properties are impossible. The main contribution of this paper is the presentation of the abstract logical framework as well as the high-level formulation of the no-go theorems. Note that some particular instances of our results have already been known (Biskup, 2000, Studer and Werner, 2014).

There are many different notions of privacy available in the literature. For our results, we rely on *provable privacy* (Stoffel and Studer, 2005, Stouppa and Studer, 2007), which is a rather weak notion of data privacy. Note that using a weak definition of privacy makes our impossibility theorems actually

stronger since they state that under certain conditions not even this weak form of privacy can be achieved.

Clearly our work is also connected to the issues of lying and deception. Logics dealing with these notions are introduced and studied, e.g., by Ågotnes et al. (2018), Icard (2019), van Ditmarsch (2014).

In this version of the paper, we had to omit all proofs for lack of space. A version with full proofs is available in Ref. Studer (2020).

2 LOGICAL PRELIMINARIES

Let X be a set. We use $\mathcal{P}(X)$ to denote the power set of X . For sets Γ and Δ we use Γ, Δ for $\Gamma \cup \Delta$. Moreover, in such a context we write A for the singleton set $\{A\}$. Hence Γ, A stands for $\Gamma \cup \{A\}$.

Definition 2.1. A logic L is given by

1. a set of formulas Fml_L and
2. a consequence relation \vdash_L for L that is a relation between sets of formulas and formulas, i.e. $\vdash_L \subseteq \mathcal{P}(\text{Fml}_L) \times \text{Fml}_L$ satisfying for all $A, C \in \text{Fml}_L$ and $\Gamma, \Delta \in \mathcal{P}(\text{Fml}_L)$:
 - (a) reflexivity: $\{A\} \vdash_L A$;
 - (b) weakening: $\Gamma \vdash_L A \implies \Gamma, \Delta \vdash_L A$;
 - (c) transitivity: $\Gamma \vdash_L C$ and $\Delta, C \vdash_L A \implies \Gamma, \Delta \vdash_L A$.

Transitivity is sometimes called *cut*. The previous definition gives us single conclusion consequence relations, which is sufficient for the purpose of this paper. For other notions of consequence relations see, e.g., Refs. Avron (1991) and Iemhoff (2016).

As usual, we write $\vdash_L A$ for $\emptyset \vdash_L A$. A formula A is called a *theorem of L* if $\vdash_L A$.

We do not specify the logic L any further. The only thing we need is a consequence relation as given above. For instance, L may be classical propositional logic with \vdash_L being the usual derivation relation (see Section 4) or L may be a description logic with \vdash_L being its semantic consequence relation (Studer and Werner, 2014).

Definition 2.2.

1. A logic L is called consistent if there exists a formula $A \in \text{Fml}_L$ such that $\not\vdash_L A$.
2. A set Γ of Fml_L -formulas is called L -consistent if there exists a formula $A \in \text{Fml}_L$ such that $\Gamma \not\vdash_L A$.

We need a simple modal logic M over L .

Definition 2.3. The set of formulas Fml_M is given inductively by:

1. if A is a formula of Fml_L , then $\Box A$ is a formula of Fml_M ;
2. \perp is a formula of Fml_M ;
3. if A and B are formulas of Fml_M , so is $A \rightarrow B$, too.

As usual, the symbol \perp denotes falsum and $\Box A$ means that A is known. We define the remaining classical connectives \top , \wedge , \vee , and \neg in the standard way. Note that M is not a fully-fledged modal logic. For instance, it does not include nested modalities.

We give semantics to Fml_M -formulas as follows.

Definition 2.4. An M -model \mathcal{M} is a set of sets of Fml_L -formulas, that is

$$\mathcal{M} \subseteq \mathcal{P}(\text{Fml}_L).$$

Definition 2.5. Let \mathcal{M} be an M -model. Truth of an Fml_M -formula in \mathcal{M} is inductively defined by:

1. $\mathcal{M} \Vdash \Box A$ iff $w \vdash_{\mathcal{L}} A$ for all $w \in \mathcal{M}$;
2. $\mathcal{M} \nVdash \perp$;
3. $\mathcal{M} \Vdash A \rightarrow B$ iff $\mathcal{M} \nVdash A$ or $\mathcal{M} \Vdash B$.

We use the following standard definition.

Definition 2.6. Let Γ be a set of $\text{Fml}_{\mathcal{M}}$ -formulas.

1. We write $\mathcal{M} \Vdash \Gamma$ iff $\mathcal{M} \Vdash A$ for each $A \in \Gamma$.
2. Γ is called *satisfiable* iff there exists an \mathcal{M} -model \mathcal{M} with $\mathcal{M} \Vdash \Gamma$.
3. Γ entails a formula A , in symbols $\Gamma \models A$, iff for each model \mathcal{M} we have that

$$\mathcal{M} \Vdash \Gamma \text{ implies } \mathcal{M} \Vdash A.$$

3 PRIVACY

Definition 3.1. A privacy configuration is a triple $(\text{KB}, \text{AK}, \text{Sec})$ that consists of:

1. the knowledge base $\text{KB} \subseteq \text{Fml}_{\mathcal{L}}$, which is only accessible via the censor;
2. the set of a priori knowledge $\text{AK} \subseteq \text{Fml}_{\mathcal{M}}$, which formalizes general background knowledge known to the attacker and the censor;
3. the set of secrets $\text{Sec} \subseteq \text{Fml}_{\mathcal{L}}$, which should be protected by the censor.

A privacy configuration $(\text{KB}, \text{AK}, \text{Sec})$ satisfies the following conditions:

1. KB is \mathcal{L} -consistent (consistency);
2. $\{\text{KB}\} \Vdash \text{AK}$ (truthful start);

3. $AK \not\models \Box s$ for each $s \in \text{Sec}$ (*hidden secrets*).

Note that in the above definition, KB and Sec are sets of Fml_L -formulas while AK is a set of Fml_M -formulas. Thus AK may not only contain domain knowledge but also knowledge about the structure of KB . This is further explained in Section 4.

A *query* to a knowledge base KB is simply a formula of Fml_L .

Given a logic L , we can evaluate a query q over a knowledge base KB . There are two possible answers: t (true) and u (unknown).

Definition 3.2. *The evaluation function eval is defined by:*

$$\text{eval}(KB, q) := \begin{cases} t & \text{if } KB \vdash_L q \\ u & \text{otherwise} \end{cases}$$

If the language of the logic L includes negation, then one may also consider an evaluation function that can return the value f (false), i.e. one defines $\text{eval}(KB, q) := f$ if $KB \vdash_L \neg q$. However, in the general setting of this paper, we cannot include this case.

A censor has to hide the secrets. In order to achieve this, it can not only answer t and u to a query but also r (refuse to answer). We denote the set of possible answers of a censor by

$$\mathbb{A} := \{t, u, r\}.$$

Let X be a set. Then X^ω denotes the set of infinite sequences of elements of X .

Definition 3.3. *A censor is a mapping that assigns an answering function*

$$\text{Cens}_{(KB, AK, \text{Sec})} : \text{Fml}_L^\omega \longrightarrow \mathbb{A}^\omega$$

to each privacy configuration (KB, AK, Sec) . By abuse of notation, we also call the answering function $\text{Cens}_{(KB, AK, \text{Sec})}$ a censor. A sequence $q \in \text{Fml}_L^\omega$ is called query sequence.

Usually, the privacy configuration will be clear from the context. In that case we simply use Cens instead of $\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}$.

Given a sequence s , we use s_i to denote its i -th element. That is for a query sequence $q \in \text{Fml}_{\mathbb{L}}^{\omega}$, we use q_i to denote the i -th query and $\text{Cens}(q)_i$ to denote the i -th answer of the censor.

Example 3.1. Let $A, B, C \in \text{Fml}_{\mathbb{L}}$. We define a privacy configuration with $\text{KB} = \{A, C\}$, $\text{AK} = \emptyset$, and $\text{Sec} = \{C\}$. A censor Cens yields an answering function $\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}$, which applied to a query sequence $q = (A, B, C, \dots)$ yields a sequence of answers, e.g.,

$$\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q) = t, u, r, \dots$$

In this case, $\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}$ gives true answers since $\text{eval}(\text{KB}, A) = t$ and $\text{eval}(\text{KB}, B) = u$ and it protects the secret by refusing to answer the query C .

Another option for the answering function would be to answer the third query with u , i.e., it would lie (instead of refuse to answer) in order to protect the secret.

A further option would be to always refuse the answer, i.e.

$$\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q) = r, r, r, \dots$$

This, of course, would be a trivial (and useless) answering function that would, however, preserve all secrets.

In this paper, we will consider continuous censors only, which are given as follows.

Definition 3.4. A censor Cens is continuous iff for each privacy configuration $(\text{KB}, \text{AK}, \text{Sec})$ and for all query sequences $q, q' \in \text{Fml}_{\mathbb{L}}^{\omega}$ and all $n \in \omega$ we have that

$$q|_n = q'|_n \implies \text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q)|_n = \text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q')|_n$$

where for an infinite sequence $s = (s_1, s_2, \dots)$, we use $s|_n$ to denote the initial segment of s of length n , i.e. $s|_n = (s_1, \dots, s_n)$.

Continuity means that the answer of a censor to a query does not depend on future queries, see also Lemma 3.1.

A censor is called truthful if it does not lie.

Definition 3.5. *A censor Cens is called truthful iff for each privacy configuration (KB, AK, Sec) , all query sequences $q = (q_1, q_2, \dots)$, and all sequences*

$$(a_1, a_2, \dots) = \text{Cens}_{(KB, AK, Sec)}(q)$$

we have that for all $i \in \omega$

$$a_i = \text{eval}(KB, q_i) \quad \text{or} \quad a_i = r.$$

Hence a truthful censor may refuse to answer a query in order to protect a secret but it will not give an incorrect answer.

In the modal logic M over L, we can express what knowledge one can gain from the answers of a censor to a query. This is called the content of the answer.

Definition 3.6. *Given an answer $a \in \mathbb{A}$ to a query $q \in \text{Fml}_L$, we define its content as follows:*

$$\begin{aligned} \text{cont}(q, t) &:= \Box q \\ \text{cont}(q, u) &:= \neg \Box q \\ \text{cont}(q, r) &:= \top \end{aligned}$$

Assume that we are given a privacy configuration (KB, AK, Sec) and a censor Cens. We define the content of the answers of the censor to a query sequence $q \in \text{Fml}_L^\omega$ up to $n \in \omega$ by

$$\text{cont}(\text{Cens}_{(KB, AK, Sec)}(q), n) := \bigcup_{1 \leq i \leq n} \{\text{cont}(q_i, a_i)\} \cup AK$$

where $a = \text{Cens}_{(KB, AK, Sec)}(q)$. Note that here we have also included the a priori knowledge.

The following is a trivial observation showing the role of continuity.

Lemma 3.1. *Let Cens be a continuous censor. The content function is monotone in the second argument: for $m \leq n$ we have*

$$\text{cont}(\text{Cens}(q), m) \subseteq \text{cont}(\text{Cens}(q), n).$$

We call a censor credible if it does not return contradicting answers.

Definition 3.7. *A censor Cens is called credible iff for each privacy configuration $(\text{KB}, \text{AK}, \text{Sec})$ and for every query sequence q and every $n \in \omega$, the set $\text{cont}(\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q), n)$ is satisfiable.*

Definition 3.8. *The full content of a knowledge base KB is given by*

$$\text{full}(\text{KB}) := \bigcup_{A \in \text{Fml}_{\mathcal{L}}} \text{cont}(A, \text{eval}(\text{KB}, A)).$$

Lemma 3.2. *For any knowledge base KB, we have that*

$$\{\text{KB}\} \Vdash \text{full}(\text{KB}).$$

Lemma 3.3. *We let $(\text{KB}, \text{AK}, \text{Sec})$ be a privacy configuration. Further we let $\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}$ be a truthful censor. For every query sequence q and $n \in \omega$, we have that*

$$\text{cont}(\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q), n) \subseteq \text{full}(\text{KB}) \cup \{\top\} \cup \text{AK}.$$

The following corollary is a generalization of Cor. 30 in Ref. Studer and Werner (2014).

Corollary 3.1. *Every truthful censor is credible.*

There are several properties that a ‘good’ censor should fulfil. We call a censor effective if it protects all secrets.

Definition 3.9. *A censor Cens is called effective iff for each privacy configuration $(\text{KB}, \text{AK}, \text{Sec})$ and for every query sequence $q \in \text{Fml}_{\mathcal{L}}^{\omega}$ and every $n \in \omega$, we have*

$$\text{cont}(\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q), n) \not\models \Box s \quad \text{for each } s \in \text{Sec}$$

A ‘good’ censor should only distort an answer to a query when it is absolutely necessary, i.e. when giving the correct answer would leak a secret. We call such a censor minimally invasive.

Definition 3.10. *Let Cens be an effective and credible censor. This censor is called minimally invasive iff for each privacy configuration $(\text{KB}, \text{AK}, \text{Sec})$ and for each query sequence $q \in \text{Fml}_L^\omega$, we have that whenever*

$$\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q)_i \neq \text{eval}(\text{KB}, q_i),$$

replacing

$$\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q)_i \text{ with } \text{eval}(\text{KB}, q_i)$$

would lead to a violation of effectiveness or credibility, that is for any censor $\text{Cens}'_{(\text{KB}, \text{AK}, \text{Sec})}$ such that

$$\text{Cens}'_{(\text{KB}, \text{AK}, \text{Sec})}(q)|_{i-1} = \text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q)|_{i-1}$$

and

$$\text{Cens}'_{(\text{KB}, \text{AK}, \text{Sec})}(q)_i = \text{eval}(\text{KB}, q_i)$$

we have that for some n

$$\text{cont}(\text{Cens}'_{(\text{KB}, \text{AK}, \text{Sec})}(q), n) \models \Box s \text{ for some } s \in \text{Sec}$$

or

$$\text{cont}(\text{Cens}'_{(\text{KB}, \text{AK}, \text{Sec})}(q), n) \text{ is not satisfiable.}$$

It is a trivial observation that a truthful, effective and minimally invasive censor has to answer the same query always in the same way.

Lemma 3.4. *Let Cens be a truthful, effective and minimally invasive censor. Further let $(\text{KB}, \text{AK}, \text{Sec})$ be a privacy configuration and q be a query sequence with $q_i = q_j$ for some i, j . Then*

$$\text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q)_i = \text{Cens}_{(\text{KB}, \text{AK}, \text{Sec})}(q)_j.$$

Consider a truthful, effective, continuous and minimally invasive censor and a given query sequence. If the censor lies to answer some query, then giving the correct answer would immediately reveal a secret.

Lemma 3.5. *Let Cens be a truthful, effective, continuous and minimally invasive censor. Further let (KB, AK, Sec) be a privacy configuration and q be a query sequence. Let i be the least natural number such that*

$$\text{Cens}_{(KB,AK,Sec)}(q)_i \neq \text{eval}(KB, q_i).$$

Let $\text{Cens}'_{(KB,AK,Sec)}$ be such that

$$\text{Cens}'_{(KB,AK,Sec)}(q)|_{i-1} = \text{Cens}_{(KB,AK,Sec)}(q)|_{i-1}$$

and

$$\text{Cens}'_{(KB,AK,Sec)}(q)_i = \text{eval}(KB, q_i).$$

Then it holds that

$$\text{cont}(\text{Cens}'_{(KB,AK,Sec)}(q), i) \models \Box s \quad \text{for some } s \in \text{Sec}.$$

Next we define the notion of a repudiating censor, which guarantees that there is always a knowledge base in which no secret holds and which, given as input to the answering function, produces the same results as the actual knowledge base. Hence this definition provides a version of plausible deniability for all secrets.

Definition 3.11. *A censor Cens is called repudiating iff for each privacy configuration (KB, AK, Sec) and each query sequence q , there are knowledge bases KB_i ($i \in \omega$) such that*

1. (KB_i, AK, Sec) is a privacy configuration for each $i \in \omega$;
2. $\text{Cens}_{(KB,AK,Sec)}(q)|_n = \text{Cens}_{(KB_n,AK,Sec)}|_n$, for each $n \in \omega$;
3. $KB_i \not\vdash_L s$ for each $s \in \text{Sec}$ and each $i \in \omega$.

Now we can establish our first no-go theorem, which is a generalization of Th. 50 in Ref. Studer and Werner (2014).

Theorem 3.1 (First No-Go Theorem). *A continuous and truthful censor satisfies at most two of the properties effectiveness, minimal invasion, and repudiation.*

4 NON-REFUSING CENSORS

In this section we study sensors that do not refuse to answer a query.

Definition 4.1. *A sensor is non-refusing if it never assigns the answer r to a query.*

Of course, a non-refusing sensor has to lie in order to keep the secrets. That means if a sensor of this kind shall be effective, then it cannot be truthful.

Even if we consider lying sensors, we work with the assumption that

$$\text{an attacker believes every answer of the sensor.} \quad (1)$$

Otherwise, we are in a situation where an attacker cannot believe any answer because the attacker does not know which answers are correct and which are wrong, which means that any answer could be a lie. In that case, querying a knowledge base would not make any sense at all.¹

Because of the assumption (1), we can use our notions of effectiveness (Definition 3.9) and credibility (Definition 3.7) also in the context of lying sensors: an attacker should not believe any secret and the beliefs should be satisfiable.

Theorem 3.1 about truthful sensors did not make any assumptions on the underlying logic L . The next theorem about non-refusing sensors is less general as it is based on classical logic. We will use a, b, c, \dots for atomic propositions and A, B, C, \dots for arbitrary formulas.

Moreover, we assume that the knowledge base KB only contains atomic facts (we say KB is *atomic*). That is if $F \in KB$, then F is either of the form p or of the form $\neg p$ where p is an atomic proposition. Hence we find that if $KB \vdash_L a \rightarrow b$ for two distinct atomic propositions a and b , then $KB \vdash_L \neg a$ or $KB \vdash_L b$. We can formalize this using the set of a priori knowledge by letting

$$\boxed{a \rightarrow b} \rightarrow (\boxed{\neg a} \vee \boxed{b}) \in AK.$$

¹This is, of course, not completely true. It is possible to distort knowledge bases in such a way that privacy is preserved but statistical inferences are still informative, see, e.g. Ref. du Pin Calmon and Fawaz (2012).

Now we can establish our second no-go theorem, which is a generalization of the results of Biskup (2000).

Theorem 4.1 (Second No-Go Theorem). *Let L be based on classical logic. A continuous and non-refusing censor cannot be at the same time effective and minimally invasive.*

To avoid this problem, a censor must not only protect the single elements of Sec but also their disjunction (Biskup, 2000). Note that protecting the disjunction of all secrets is not as simple as it sounds. Consider, for instance, a hospital information system that should protect the disease a patient is diagnosed with. In this case, protecting the disjunction of all secrets means protecting the information that the patient has some disease. This, however, is not feasible as it is general background knowledge that everybody who is a patient in a hospital has some disease. Worse than that, sometimes the disjunction of all secrets may even be a logical tautology, which cannot be protected.

5 CONCLUSION

In this paper, we have established two no-go theorems for data privacy using tools from modal logic. We are confident that logical methods will play an important role for finding new impossibility theorems or for better understanding already known ones, see, e.g., the logical analyses carried out by Nurgalieva and del Rio (2019) and Pacuit and Yang (2016).

Another line of future research relates to the fact that refusing to answer a query can give away the information that there exists a secret that could be inferred from some other answer. Similar phenomena may occur in multi-agent systems when one of the agents refuses to communicate. For example, imagine the situation of an oral exam where the examiner asks a question and the student keeps silent. In this case the examiner learns that the student does not know the answer to the question for otherwise the student would have answered.

It is also possible that refusing an answer can lead to knowing that someone else knows a certain fact. Consider the following scenario. A father enters a

room where his daughter is playing and he notices that one of the toys is in pieces. So he asks who has broken the toy. The daughter does not want to betray her brother (who actually broke it) and she also does not want to lie. Therefore, she refuses to answer her father's question. Of course, then the father knows that his daughter knows who broke the toy for otherwise the daughter could have said that she does not know.

We believe that it is worthwhile to study the above situations using general communication protocols that include the possibility of refusing an answer and to investigate the implications of refusing in terms of higher-order knowledge.

ACKNOWLEDGMENTS

We are grateful to the anonymous reviewers, who helped to improve this paper substantially. This work is supported by the Swiss National Science Foundation grant 200020_184625.

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